

Women In Games 2010. Draft Speaker Programme (dated February 19th)

Time	Thursday March 25th 2010
09:00	Registration Opens
09:30	Coffee & Networking
10:00	Conference Welcome
	Dr Ian Palmer, Dean SCIM UoB, Michelle Sutton OBE, Bradford College
10:30	Keynote
	Lorna Evans, TIGA
	Title: Details TBC
11:30	Comfort break with coffee & cookies
11:50	Speaker Slot
	Lizzie Wilding, Codemasters
	Title: Details TBC
12:30	Lunch
	A selection of cold buffet items
13:30	Academic Paper Speakers
	Speaker: Details TBC
	Speaker: Details TBC
	Speaker: Details TBC
14:30	Comfort break with refreshments
15:00	Academic Paper Speakers
	Dr Hannah Marston: 2nd and 3rd Age Adults Gaming - What does this mean? Speaker: Details TBC
16:00	PANEL SESSSION
	Pathways: Diverse routes into diverse roles for diverse women. Venita Pereira (Team 17), Jessica Kelham (Team 17), Nancy Carter (SCEE) Hollie Heraghty (Aardvark Swift)
16:45	Speaker finish
18:30	Dinner: Location to be announced
21:30	End dinner (approx)
16:45	Conference finish

Time	Friday March 26th 2010
09:00	Registration Opens
09:30	Coffee & Networking
10:00	Keynote
	Sheri Grayner Ray, Schell Games: Defending Diversity
10:45	Special Guest
	Aphra Kerr, University of Ireland Maynooth: More than a slogan: taking cultural diversity seriously in digital games
11:30	Comfort break with coffee & cookies
11:50	Speaker slot
	Kevin Farrar, IBM Title: Details TBC
12:30	Lunch
	A selection of hot and cold buffet items
13:20	Academic Paper Speakers & Panel Session
	Speaker: Details TBC
	Speaker: Details TBC
	PANEL SESSION "Competing Globally": Helen Kennedy (DiGRA) David Smith (Interactive Selection) and others TBC.
14:30	Comfort break with refreshments
15:00	Speaker Slot 3 & 4
	Andy Walker: Title TBC
	Rebecca Bull & Paul Mayze 'Recruiting Diversity'
16:00	Speaker Slot 5
	Annette Williams, UKRC: The Value and Benefit of Women in the Gaming and IT Industry
16:30	Conference finish